# APPLICATION FORM





# **BE A CHAMPION!**

The esteemed title of Trick Dog Champion is awarded to exceptional dogs who demonstrate outstanding skill in performing a large number of difficult tricks, and who also demonstrate skill in every category of foundation behaviors. As with all Champion titles, this title (noted as TDCH) is appended to the prefix of your dog's name. The Trick Dog Champion title is recognized by CKC.

# HOW DO I EARN THE TDCH TITLE?

First, earn your Expert Trick Dog (ETD) title. Because of the importance of a Champion title, we require a video submission to be reviewed by *Do More With Your Dog!* staff evaluators. If you don't pass, you may resubmit any portions of video requested by the evaluator.

To earn their TDCH, the dog must demonstrate skill in every foundational behavior category, including retrieving, targeting, distance work, etc. The Champion title is different than the lower titles in that it is judged as a "work as a whole." If a dog is exceptional in some categories, and a little below par in another, they may still pass. We want to see a well trained, versatile, happy dog.

The primary venue for dog tricks is in performances, demos, therapy visits, musical canine freestyle, and animal acting. The tricks will be judged in the context of these applications. The dog should be confident, consistent, happy, and able to work at a distance from you.



AGE: 6 month minimum. Stay tuned for a Puppy CH title.

COLLARS/LEASHES: Aversive collars are not permitted. Shall be off-leash (unless prohibited by local leash laws, in which case an unrestrictive harness and long-line shall be used).

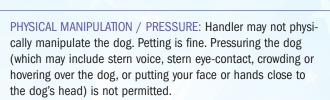
CUES: The handler may give multiple cues within reason (about 3 cues). Praise and encouragement at any time is fine.

SERVICE DOGS/DISABLED/SENIOR DOGS: We commend your endeavor. We recognize that these dogs may have unique needs and will work with you to establish alternate criteria.

SUBSTITUTIONS: At the champion level, we allow you to substitute similar tricks which demonstrate the same skill being tested. Email us with your questions.

TREATS: Treats and toys may be used as a reward after the trick is finished, but may not be used to lure the dog into the behavior. Keep treats hidden in a pocket or treat bag.

HELPERS: The dog shall be handled by only one trainer. No other person may help with the trick (except as specified for a particular trick).



QUALIFYING: Applicant has 3 months to resubmit any portion of the test that did not qualify, at no additional cost. Application fee will not be refunded.

### **VIDEO TIPS FOR SUCCESS!**

- If possible, compile tricks into one video
- Check your surroundings and attire
- · Remove slip collar
- Give your little champ a kiss on the head ;)

Questions? Email our friendly evaluator team: dmwydadvisoryboard@gmail.com





### Do More With Your Dog!®

# TRICK DOG CHAMPION TIT

### PLEASE SHOW THE FOLLOWING ON YOUR VIDEO:

# 1. COORDINATION: (CHOOSE ONE) The trainer may stand close to the dog to guide him. We are looking for the dog's coordination in his hind end. DOUBLE BEAM Dog walks double beams, with two paws on each beam. RAINBOW LADDER / CAVALETTIS Dog trots through a horizontal ladder. SKATEBOARD Dog pushes skateboard (either with two feet, or all feet). PUSH A SHOPPING CART Front paws on cart, walk with hind legs. BARREL Dog rolls a barrel or inflatable peanut with his front feet, or walks on top of the barrel.

O BACK UP

Dog backs up 5 feet.

O OTHER
Trick:

# 2. MOUTH TARGET: (CHOOSE TWO)

HOLD OR CARRY AN OBJECT
Hold an object (6 seconds) or carry an object while walking with you (10 seconds). Release object to your hand.

☐ RETRIEVE OBJECT TO HAND

Dog fetches an object 12 feet away and releases to your hand.

☐ PULL A ROPE

Dog pulls a rope to move an object. (Ex: pull open a door or crate door; pull a wagon).

### 3. PAW TARGET: (CHOOSE ONE)

O GROUND TARGET

Dog places paw deliberately on a small object or mark (ex: step on a tap light.)

O RAISED MARK

Dog paw-touches a raised object (ex: close a door with paw; bat a bell hanging from doorknob; flip a light switch on the wall.)

# 4. NOSE TARGET: (CHOOSE ONE)

○ TARGET STICK OR HAND-HELD TARGET DISC

Dog nose-touches target stick or disc. Move the target stick or disc, varying its height and location.

O FREE OBJECT

Nose-push a ball. Repeat several times, showing that the dog is following the moving target.

### 5. SCENT: (CHOOSE ONE)

○ SHELL GAME

Perform twice in a row, unedited, with the correct cup (the one with a treat) in a different position each time.

O NOSE-WORK BOX SEARCH

Search 5 boxes and indicate. Hot scent must be non-food scent. Boxes shall be closed.

O SCENT ARTICLES

Dog searches 5 identical objects (ie: dumbbells or tennis balls) and retrieves the one with his owner's scent.

### 6A. DISTANCE:

☐ GO TO A MARK / PEDESTAL

Send dog 20 feet (6 m) away to a mark or raised platform.

CHAMPIO

### 6B. DISTANCE:

CUED BEHAVIORS AT A DISTANCE

Perform any 6 cued behaviors on a mark/pedestal 12ft (3.5 m) away. OK to go in and treat between each. <u>Accepted:</u> Come, Go Tunnel. <u>Not accepted:</u> Stay.

### 7 SIGNALS:

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□ s	GIGNALS Perform any 6 behaviors with only silent cues. List tricks:
	1.
	2.
	3.
	4.
	5.

# 6. 8. CHAIN

### ■ DEMONSTRATE A BEHAVIOR CHAIN

When given a <u>single cue</u>, the dog performs a chain of two or more behaviors. Examples: roll yourself in a blanket, basketball in net, open mailbox and fetch mail, tidy toys into toybox. Agility chains are generally not accepted.

Chain:

5.

### 9. FIVE EXPERT LEVEL TRICKS

# ☐ DEMONSTRATE 5 OF YOUR BEST TRICKS

Choose five tricks from the ETD list. Tricks should be difficult and also entertaining. If a Trick Dog Champion performed on a TV show, what tricks would viewers would like to see? (If you have already shown an Expert trick for another part of this video, it can count here as well.)

1.			
2.			
3.			
4.			



New! See Champion descriptions, videos, and tips at: https://domorewithyourdog.com/DogTricks/tdch-rules/